



RULES

Farm Frenzy! The animals have escaped the slaughterhouse and are dashing for the gates of freedom, however, the farmer is on his way to close the gates. All four players must roll the die according to their respective character. If any of the players land on the same spot as the Farmer John, they will be sent to the Slaughterhouse. Players trapped in the Slaughterhouse must roll a 7, 8, or 9 to continue the game in the space where they left off. If players land on a question mark, they must pull a card and complete the written action. If the farmer reaches the gates before any of the other players, they are trapped on the farm and slaughtered for his dinner.

PLAYERS

FARMER JOHN



Farmer John can only roll 1 die at a time and move forward that many spaces, however, he is immune to any of the obstacles on the game board. Farmer John is allowed to send a player of his choice to the slaughterhouse at *4* different occasions.

PORK CHOP



Pork chop will roll 2 die at a time and move forward that many spaces. Throughout the game, Pork Chop is allowed to oink *3* times, in which Farmer John must roll one die to go backwards.

CHICKEN NUGGET



Chicken nugget will roll 2 die at a time and move forward that many spaces. Throughout the game, Chicken Nugget is allowed to escape the slaughterhouse *2* times.

T-BONE



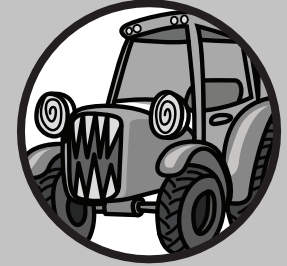
T-Bone will roll 2 die at a time and move forward that many spaces. Throughout the game, T-Bone is allowed immunity to *2* obstacles of his choice. He must choose those 2 obstacles beforehand.

OBSTACLES

All obstacles, marked by a skull and crossbone, sends all players except Farmer John to the slaughterhouse.



PSYCHO SCARECROW



TREACHEROUS TRACTOR



KILLER KORNFIELD



MUD MONSTER



DEADLY DOG



BEAR TRAPS

