TUMBANG PRESO
AKA "FALLEN PRISONER"
HISTORY

Tumbang Preso is a street game usually played in the Philippines. It takes elements from Tag and Dodgeball to teach kids agility and strategic thinking.
OBJECTS

PAMATO - THROWING OBJECT, USUALLY A FLIP-FLOP
MILK CAN OR LARGER/HEAVIER OBJECT
SOMETHING TO MARK A LINE WITH

OVERVIEW

- THERE ARE 9 PLAYERS OR LESS.
- THERE IS ONE “IT” WHO GUARDS THE MILK CAN.
- ALL OTHER PLAYERS TRY TO KNOCK DOWN THE MILK CAN USING THEIR SHOES WITHOUT BEING TAGGED BY THE “IT” WHEN THEY RETRIEVE THEIR THROWN SHOE.
- THE “IT” TRIES TO TAG PLAYERS WHILE PROTECTING THE CAN, IF THE CAN IS KNOCKED OVER, THEY CANNOT TAG ANYONE UNTIL THEY FETCH IT AND STAND IT UPRIGHT AGAIN WITHIN BOUNDARY.
HOW TO PLAY

- Begin by drawing a circle on the ground and a straight barrier line 20ft away. All players will throw their pamato towards the circle. Those who throw the pamato too far or not far enough will repeat until one person is left. This person is “It”.
- The “It” will guard a milk can in the aforementioned circle while the other players will attempt to knock it over with their pamato from the barrier line.
- Players after throwing their pamato, will have to retrieve it without getting tagged.
- If the milk can is standing, the “It” can tag anyone attempting to retrieve their shoe only if the milk can is standing upright in the circle.
- If a player hits the milk can and pushes it out of the circle, but it doesn’t fall over, other players may proceed in throwing their pamato at it until it does fall over. It makes no difference if you knock it over within the circle. However, the “It” must place the pamato back into the circle in order to tag anyone once it falls.
- Once a player is tagged, they become the new “It”.

GOOD LUCK!

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